

Take Away Homework!



Adapted from:
iteach101.wordpress.com



Choose your homework from the menu below:
 The Peri-ometer suggests the difficulty or challenge of the homework. You must hand in **one homework every two weeks**.
 Every term you should attempt at least one **'EXTRA HOT'** task!

<p>Write a monologue or song which links to some aspect of the topic we have studied recently. <i>Make it creative but catchy and remember to include key terms.</i></p>	<p>Design an attention-grabbing web page that promotes the upcoming performance OR your design skill. <i>Be creative, use images, factual info & links to other useful websites.</i></p>	<p>Create a film trailer to promote your upcoming performance OR design skill. <i>Consider using Dvolver (just Google it!) to create a mini-movie.</i></p>
<p>Create a presentation which explains how you have developed your design/technical skill. <i>Use diagrams, sketches or photos. Label & colour-code.</i></p>	<p>Write 3 tweets which show your character's personality and objectives. <i>No more than 140 characters; use #s for key words.</i></p>	<p>Create a comic strip to show key events in your plot. <i>Use pictures and key words to explain the process in a clear way. Try using www.bitstrips.com</i></p>
<p>Create a role-on-the-wall which shows in-depth character development. <i>Use correct terminology and give specific examples. Get a template from your teacher!</i></p>	<p>Create a flow diagram/chart to explore how your group could cross-cut episodes for effect. <i>Use pictures and key words to explain the process clearly...</i></p>	<p>Create a playlist of SFX OR sketch a costume/make-up OR bring in a prop for the group. <i>Be creative & think outside the box...</i></p>
<p>Think up 3-5 hot-seating questions to help develop character. <i>Write the questions in your SRB - make sure that they are open!</i></p>	<p>Identify key terms used for your chosen skill and write their meanings. <i>Write a glossary to help you to learn spellings...</i></p>	<p>Draw and label your character in a key moment of the performance. <i>Label for body language: stance, facial expression & gesture. Make it colourful and eye catching.</i></p>